

Handout - 4

The Hero's Journey and Archetypes (2 Systems)

The idea of Archetypes is pretty much influenced by the swiss Psychologist C. G. Jung. He found out in his research and with his clients, that there seem to be some basic patterns how people behave. He linked this characteristic to some kind of roles, like the Warrior, the Magician, the Wise old Lady. The more he studied, the more it became clear, that versions of these archetypes are

- existing in different, almost all cultures
- existing over decades and centuries (in the basic version)
- are a helpful way to work with people on their development, especially on the unconscious level of mind.

Based on that considerations, two systems of archetypes seem to be relevant for the Hero's Journey. 1st the Archetypes the Hero herself or himself is drawn to. 2nd the Archetypes the other people in the journey seem to be drawn to – or the Hero relates them to.

1st System – 12 Archetypes by Carol S. Pearson.

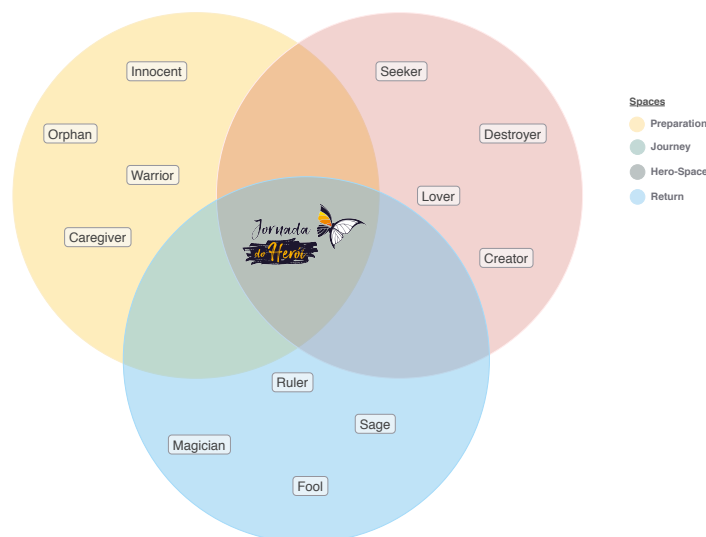


Figure 1: Archetypes of a Hero by Carol S. Pearson

2nd System – 7 Roles used in Drama/ Movies to describe the roles.

To describe the roles in movies, Christopher Vogler used the following Archetypes to support the authors in Hollywood with a proper framework.

- The Hero
- The Mentor (The Wise old Man/ Woman)
- The Guardian of the Threshold
- The Herald (Caller)
- The Shadow
- The Shapeshifter
- The Ally
- The Trickster

⇒ Check on Wikipedia: [7 Archetypes](#)

https://en.wikipedia.org/wiki/The_Writer%27s_Journey:_Mythic_Structure_for_Writers

We hope you are enjoying the video!